# Digital Electronics (SKEE1223) Number Systems 

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## Number Systems for Digital Devices

| System | Radix | Digits | Notes |
| :---: | :---: | :---: | :--- |
| Decimal | 10 | $0,1,2,3,4,5,6,7,8.9$ | Human count using 10 fingers |
| Binary | 2 | 0,1 | Machines only know 2 digits |
| Octal | 8 | $0,1,2,3,4,6,7$ | Shortens long binary sequences <br> by groups of 3 |
| Hexadecimal | 16 | $0,1,2,3,4,5,6,7,8.9$, <br> A, B, C, D, E, F | Shortens long binary sequences <br> by groups of 4 |

## Why Binary System?

- Digital circuits are made of a series of switches
- Each switch has two states: ON or OFF
- Each state can be represented by a number
- 1 for "ON"
- 0 for "OFF"


## Binary Weights

| $\mathrm{a}_{7}$ | $\mathrm{a}_{6}$ | $\mathrm{a}_{5}$ | $\mathrm{a}_{4}$ | $\mathrm{a}_{3}$ | $\mathrm{a}_{2}$ | $\mathrm{a}_{1}$ | $\mathrm{a}_{0}$ | $\mathrm{a}_{-1}$ | $\mathrm{a}_{-2}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ |
| $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ | $2^{-1}$ | $2^{-2}$ |
| 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 | 0.5 | 0.25 |

## Groups of Bits

| Word |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte 1 (high) |  |  |  |  |  |  |  | Byte 0 (low) |  |  |  |  |  |  |  |
| Nibble 3 |  |  |  | Nibble 2 |  |  |  | Nibble 1 |  |  |  | Nibble 0 |  |  |  |
| $\begin{aligned} & \hline \text { Bit } \\ & 15 \end{aligned}$ | Bit 14 | $\begin{aligned} & \text { Bit } \\ & 13 \end{aligned}$ | $\begin{aligned} & \text { Bit } \\ & 12 \end{aligned}$ | $\begin{aligned} & \hline \text { Bit } \\ & 11 \end{aligned}$ | $\begin{aligned} & \hline \text { Bit } \\ & 10 \end{aligned}$ | $\begin{gathered} \hline \mathrm{Bit} \\ 9 \end{gathered}$ | $\begin{gathered} \hline \mathrm{Bit} \\ 8 \end{gathered}$ | $\begin{gathered} \hline \mathrm{Bit} \\ 7 \end{gathered}$ | $\begin{gathered} \hline \text { Bit } \\ 6 \end{gathered}$ | $\begin{gathered} \hline \text { Bit } \\ 5 \end{gathered}$ | $\begin{gathered} \hline \mathrm{Bit} \\ 4 \end{gathered}$ | $\begin{gathered} \hline \text { Bit } \\ 3 \end{gathered}$ | $\begin{gathered} \hline \text { Bit } \\ 2 \end{gathered}$ | $\begin{gathered} \hline \text { Bit } \\ 1 \end{gathered}$ | $\begin{gathered} \hline \text { Bit } \\ 0 \end{gathered}$ |
| $\uparrow$ 俍 $\uparrow$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Most Least <br> Significant Significant |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| BitBit |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

## Decimal to Binary



## Binary Weights

| $\mathrm{a}_{7}$ | $\mathrm{a}_{6}$ | $\mathrm{a}_{5}$ | $\mathrm{a}_{4}$ | $\mathrm{a}_{3}$ | $\mathrm{a}_{2}$ | $\mathrm{a}_{1}$ | $\mathrm{a}_{0}$ | $\mathrm{a}_{-1}$ | $\mathrm{a}_{-2}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ | $\downarrow$ |
| $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ | $2^{-1}$ | $2^{-2}$ |
| 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 | 0.5 | 0.25 |

## Octal Number System

- To shorten long binary numbers
- 0-7


## Octal to Decimal

| 7 | 1 | 2 | 6 | 3 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## Hexadecimal Number System

- Sometimes called hex numbers
- To shorten binary numbers stored in groups of 4
- 0-9, A-F
- Base-16 numbers can be written in two formats:
- $24_{16}$ or $24 h$
- Base-16 also means that there are 16 valid numbers. Starting with zero they are:
- 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F
- Where:
$-A=10, B=11, C=12, D=13, E=14, F=15$


## Hexadecimal Weighting

| A | 2 | F | 7 |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |
|  |  |  |  |  |

## Binary to Hexadecimal



